Introduction to Systems
Social Studies
Humanities
Science

Part 5
The Dynamics of Change

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Introduction to Systems
Originally “Connections: Investigating Reality”

Part 5: The Dynamics of Change

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Part 5

Analyzing Change

Investigation: Flow-Charting Change

Societies are systems, and in systems, **everything** relates to **everything**. Turn on a water faucet, and the pressure in an entire municipal water system will be affected—not much, but affected nevertheless. Change the orbit of a body in the solar system and the orbits of all other bodies will shift. Change interest rates in an economic system and all other parts of that economy will be impacted.

Looking at changes in a system can be complicated, so it’s important to keep your investigations organized. One rather simple approach is through the use of flow charts—diagrams showing possible cause-effect relationships. A flow chart begins by identifying a change in one part of a system, and then asks, “What would logically follow as a consequence of this change?”

![Flow Chart Example]

Each new change usually becomes a cause of more changes:

![Flow Chart Example 2]

And so on. Each change can have more than one effect.

![Flow Chart Example 3]

1: **In your journal, copy the diagram above, and fill in additional changes that would fit logically in the “question mark” boxes.**
2: Work with others on this: Choose three of the following situations (a through h below) and create flow charts that suggest possible consequences for the society of which you're a member. Extend the chart until a change is identified that would probably change your society in important ways.

(a) A five gallon per day per individual limit on fresh water consumption.
(b) A ten-dollar very reliable VSA (Voice Stress Analyzer), portable, about the size of a cellphone. (Voice stress analyzers indicate by a light or signal when a speaker is lying.) Assume it works face-to-face and over telephone, radio or television.
(c) An anti-pollution law prohibiting the use of gas-powered automobiles for trips of less than two miles.
(d) A mandatory year of public service for all at age 18 or after completing high school.
(e) A heavy tax on automobiles, based on the number of square feet of road surface occupied.
(f) A law requiring all shopping malls to sell or lease the airspace over their parking lots for apartments or condominiums.
(g) Good meals, housing, healthcare and public transportation available free to any citizen, paid for with higher individual and business taxes.
(h) Zoning regulations allowing a return to the colonial era arrangement when people lived and worked in the same building.

https://www.pinterest.com/pin/440930619748990952/
Investigation: Complex Causation

You’ve surely enjoyed some success in identifying and diagramming apparent cause-effect relationships. There’s nothing particularly difficult in guessing that, say, the price of a resource is going to go up as it becomes scarce, or that increases in the number of elderly will place a greater load on medical facilities.

There are, however, a couple of ideas that you may or may not have noted and illustrated on one of your flow charts. For example, effects often have more than one cause. In flow chart form:

You may have discovered, for example, that several different changes in societies may raise taxes. When an effect is due to two or more causes, this process is called “multiple causation.”

1: Copy the diagram above, and enter three possible causes of increased air pollution. (Air pollution has decreased in some places. Does your diagram suggest why?)

2: Diagram multiple causation for the following changes:
   - People moving from rural areas to cities
   - Development of self-driving cars
   - Decline in number of newspapers and newspaper subscriptions

3: Check your flow charts from the previous investigation to see if you’ve overlooked examples of multiple causation, and add blocks and/or arrows as required.
System Change: Feedback

Because of the systemic nature of societies, effects often “double back” and reinforce themselves (or their causes). Sometimes this is called “feedback.” (You’re no doubt familiar with feedback in public address systems. When the sound from an amplified speaker is picked up by the microphone and amplified again, and then again and again, an ear-splitting noise may result.) In flow charts, “feedback” can take many forms:

Very nearly the same thing has happened with food shortages in some countries around the world. Worried people with access to food hoard it, turning food shortages into famines, and other people die of starvation.

The idea of feedback is extremely helpful in understanding human affairs. In everything from personal relationships to international politics, it’s a powerful force for making things better or worse. In fact, it’s certain that feedback (or lack of it) is a major contributor to both the rise and fall of civilizations.

Investigation: Flowcharting Feedback

1: Convert the following into a flow chart. Show feedback.

2: From current world events, identify at least one example of the process you’ve just diagrammed.

3: Check other flow charts you’ve created to see if you’ve overlooked examples of feedback. Add blocks and/or arrows as needed.
Another illustration:

When the ancient Egyptians invested their surplus wealth in irrigation canals, the increased food production created new wealth than could then be used to build more canals—creating more wealth. The same thing appears to have happened to the Athenians, in what is now Greece. When Athenians used their trade surpluses to build more ships to expand trade, they became steadily more rich and powerful.

4: In your journal, describe the feedback taking place in these two societies.

Decision-makers in Egypt and Athens eventually began using wealth to build pyramids, temples, and other monuments. What effects would you expect from this change? (Check the Model for help.)

Which local, state, or federal government expenditures seem to you to fall into the “pyramids and temples” category, and which into “canals and trading fleets” category? Why?

Investigation: Analyzing Multiple and Cumulative Causation

Multiple and cumulative causation are important in each of the following situations. Choose one change, and identify and chart related changes:

- Reduction in tobacco use
- Rising prices for food
- Conflict between workers and business owners
- Development of new, expensive medical technology
- Redevelopment and improvement of old downtown areas
- Increase in use of computers

http://www.tablesmanual.com/wiki/read/magnetic_resonance
Investigation: Identifying Cumulative Causal Sequences

Cumulative causation affects the lives of almost everyone. After World War II, a series of changes over the next 40 years or so affected major cities all over North America.

1: The list of city conditions below is in random order. Copy each condition on a separate slip of paper or Post-It Note®, then arrange them in a circle, with “causes” preceding “effects.”

- Poorer downtown municipal services
- Decline in downtown business profits
- Movement of population to suburbs
- Less downtown shopping
- Lower municipal property tax receipts
- Lower downtown property values
- Decline in downtown security and attractiveness

2: In your journal, copy your “cumulative causal circle” in diagram form:

3: Many cities have been successful in stopping downtown decline. Use your diagram and the Model to help you identify changes that cities could have made (or did make) to help fix the downtown decline problem.
Investigation: Negative Feedback

Feedback doesn’t always increase change. “Negative” feedback reduces the effects of change, creating more stability. One common example affects the prices that stores charge for what they sell:

Most merchants want to charge as much as they can for what they’re selling, but the more they charge for an item, the greater the number of people who’ll refuse to buy it, reducing sales and profits. And, if there’s a competitor nearby, the competitor will see an opportunity to sell more by pricing his identical or similar item lower than the first merchant. These two effects act together to help stabilize prices.

Diagram the process described in this paragraph, showing how negative feedback stabilizes the price system.

Look over the systems you’ve analyzed so far, and identify possible negative feedback loops.

Voting in elections is feedback. Is it negative, positive, or both? Explain your answer in your journal.

Investigation: Change and the Model

Look over each of the change diagrams you’ve made so far. For each box in each diagram, identify the main Model category (Setting, Demographics, Action Patterns, or Shared Ideas) that best fits the change described in that box. Write the category name (or an abbreviation of it) next to each box.

Based on this evidence, which of the four categories are most often involved in change?

Investigation: Target Area System Change

1: Identify a significant change that has happened in your target area, such as new construction, gain or loss of people, addition of new equipment, or something similar. Check the Model—it will suggest the kind of changes to look for.

2: Diagram the causes that led to the change, and any other changes that occurred as an outgrowth of the change you selected.
Change and Stress

Chances are you’re sitting where you’ve often sat before. You probably put the same shoe on first this morning that you put on first yesterday morning, started brushing your teeth in the same part of your mouth, put the same arm first into the sleeve of a shirt or blouse.

Why? There’s a powerful human tendency to do things the way we’ve done them before. Patterns are, after all, patterns.

In many respects, this is a good thing. If we stopped and thought about such matters, we’d probably never get to work or school.

Here’s a generalization:

**Action Patterns tend to be static—to stay the same.**

The static tendency of patterns comes from internal pressures (habits and customs) and external pressures (the expectations of others). Countless laws regulate action. Much of what parents do and say is designed to teach and reinforce “right” action. Prisons, mental institutions and even death threaten those whose actions (of some kinds) fall outside accepted Action Patterns. Societies will go to war to resist attempts by other societies to impose new patterns on them.

Investigation: Action Pattern Stability

_Sometime in the next day or so, break a minor pattern in your home—one that won’t cause real problems. Sit in a different chair at dinner, or grab a broom and start sweeping when everyone usually watches TV, or wear a hat that belongs to someone else. Remember what happens, and record it in your journal._

***

Here’s our original investigation for action pattern stability:

_**Interview the oldest people you can find, and ask them to describe their earliest memories about the Action Patterns of men and women in the home (for example, patterns for eating or sleeping)... Based on this evidence, identify the in-home patterns that haven’t changed significantly between then and now...**_

_Is this likely to work? Why or why not? If possible, try it. Record your results and conclusions._
Investigation: Shared-Idea Stability

What’s true for Action Patterns is also true for Shared Ideas. A society’s shared beliefs and values are its most treasured possessions. Intergroup conflicts are consequences of differences in these ideas.

“The upper classes are wiser and should rule.”
“No, the upper classes exploit other classes.”

“Your ancestors did my ancestors wrong.”
“No, your ancestors did my ancestors wrong.”

“A fetus is a human baby.”
“No, a fetus is a fetus.”

“The poor are poor because they’re unmotivated.”
“No, the poor are poor because the system gives them no opportunities.”

At an individual level, feelings of discomfort, irritation, anger and fear usually accompany contact with those whose ideas about important aspects of life differ from our own. Within societies, the pressure to think “correctly” is even greater than the pressure to follow standard Action Patterns. In America, for example, despite the widely-shared idea that people should think for themselves, there’s little tolerance for “socialists” or “polygamists.”

A generalization:

Shared Ideas tend to be static—tend to stay the same.

About a century ago, the Boy Scouts of America organization was formed. It adopted an oath and law reflecting deep-seated American values and beliefs. Here is the Scout Law in brief (right):

1: Discuss each of the 12 points. Which do you think are still accepted by most Americans? Are any of them less accepted than others? Which ones? Record conclusions in your journal.

2: How do people tend to react to those (not just Scouts) who violate one of these laws? Record conclusions.

A Scout is:
- Trustworthy
- Loyal
- Helpful
- Friendly
- Courteous
- Kind
- Obedient
- Cheerful
- Thrifty
- Brave
- Clean
- Reverent
Conflict Triggered by Change

The graphic below identifies a frequent cause of societal friction and conflict. The arrows represent time:

![Diagram showing conflict triggered by change]

Examples:

- **Static Tendency**
  - **Dynamic Tendency**
  - **Action Patterns and Shared Ideas**
  - **People/Demographics and Setting**
  - **Change**
  - **Potential problems, conflict**

These kinds of problems are difficult to solve. If a new way of acting or thinking is proposed in order to adapt to change, people often feel insecure, angry or frustrated. On the other hand, it’s almost impossible to stop changes in Demographics and Setting, and failure to adapt to them—simply doing nothing—can contribute to societal destruction.

Humans differ in their willingness to change. Classic terms for them are “conservatives” for those who resist change and “liberals” or “progressives,” for those who advocate it.
Investigation: Change-Triggered Conflicts

1: Americans use personal autos for travel. Make an arrow diagram or flow chart like those on the previous page, showing this pattern as a “static tendency.” Then identify a change in Setting or demography that would probably result in problems or conflict with the existing pattern.

2: A deep-seated American belief is that every generation should live better than the previous generation. Make another arrow diagram showing this as a “static tendency,” and identify a change in Setting or demography that may threaten the belief.

Investigation: Target Area Conflicts

In the earlier Target Area investigation (Page 9), you identified changes. Go back to your results of that investigation, and identify possible conflict or stress related to the changes.

Investigation: Incremental Change

To survive and prosper, a society must adapt to change. However, demographic and environmental changes often occur so slowly they aren’t noticed. Or, if people do notice, the changes seem to be so gradual they can safely be ignored.

Here are examples of incremental changes in Setting. Which, if any, apply to your society? What are possible long-term consequences of the changes? Choose one and make a flow chart.

- Gradual loss of topsoil
- Long-term lowering of underground water tables
- Gradual increases in the length of the growing season and maximum temperatures.

Add other possible changes to this list, and make flow charts.

Investigation: Monitoring Change

To adapt to change, it’s important to know what’s changing. Societies need systems for monitoring long-term changes in Setting and Demographics. In your journal, answer these questions:

(a) What are your society’s major sources of information (feedback) about its Demographics and Setting?

(b) Do you think they’re adequate? If they’re adequate, are people paying attention? Why or why not?

(c) If you don’t consider the information sources adequate, or if people aren’t paying enough attention, what could be done?
Future Change

What’s ahead for America—and for you? There’s no way to know, of course. Only one thing can be said for certain. Life in the America of the future won’t be like life in America today.

Just because we can’t predict the future doesn’t mean that the future has to be full of unexpected surprises that find us unprepared. Whatever it’s like, the future will probably be a result of conditions and trends that are already part of your lives. For example, we know for certain that the amount of crude oil under the surface of the earth is limited. Very soon present methods of generating electricity, propelling automobiles, and heating many houses will either have to be changed or we’ll have to live without them. Getting ready for the future, then, requires thinking about probable, possible, and preferable futures.

Investigation: Possible Futures

As you read the following accounts, discuss and record answers: 1, 2

1: What present trends might lead to each of these futures?
2: What trends might keep these futures from occurring?
3: What are some advantages of these possible futures? Disadvantages?
4: How do you feel about each of them?

Identify and diagram other possible or probable systemic consequences of each future, e.g. changes in where people live (including towns and cities), population levels, ways of acting and thinking, and changes in government.

1 First sketch excerpted from George Orwell, Nineteen Eighty-Four, copyright 1949 by Harcourt Brace
Zero Privacy

It was a bright cold day in April, and the clocks were striking 13. Winston Smith, his chin muzzled into his breast in an effort to escape the vile wind, slipped quickly through the glass doors of Victory Mansions, though not quickly enough to prevent a swirl of gritty dust from entering along with him.

The hallway smelt of boiled cabbage and old rag mats. At one end of it a colored poster, too large for indoor display, had been tacked to the wall. It depicted simply an enormous face more than a meter wide; the face of a man of about 45, with a heavy black mustache and ruggedly handsome features. Winston made for the stairs...

The flat was seven flights up, and Winston, who was 39, and had a varicose ulcer above his right ankle, went slowly, resting several times on the way. On each landing, opposite the lift shaft, the poster with the enormous face gazed from the wall. It was one of those pictures which are so contrived that the eyes follow you about when you move. BIG BROTHER IS WATCHING YOU, the caption beneath it ran.

Inside the flat a voice was reading out a list of figures which had something to do with the production of pig iron. The voice came from an oblong metal plaque like a dulled mirror which formed part of the surface of the right-hand wall. Winston turned a switch and the voice sank somewhat, though the words were still distinguishable. The instrument (the telescreen, it was called) could be dimmed, but there was no way of shutting it off completely....

Outside, even through the shut window pane, the world looked cold. Down in the street little eddies of wind were whirling dust and torn paper into spirals, and though the sun was shining and the sky a harsh blue, there seemed to be no color in anything except the posters that were plastered everywhere. The black-mustachio'd face gazed down from every commanding corner. There was one on the house front immediately opposite. BIG BROTHER IS WATCHING YOU, the caption said, while the dark eyes looked deep into Winston’s own.

...In the far distance a helicopter skimmed down between the roofs, hovered for an instant like a bluebottle, and darted away again with a curving flight. It was the Police Patrol, snooping into people’s windows....

Behind Winston’s back the voice from the telescreen was still babbling away about pig iron and the overfulfillment of the Ninth Three-Year Plan. The telescreen received and transmitted simultaneously. Any sound that Winston made, above the level of a very low whisper, would be picked up by it; moreover, as long as he remained within the field of vision which the metal plaque commanded, he could be seen as well as heard. There was of course no way of knowing whether you were being watched at any given moment. How often, or on what system, the Thought Police plugged in on any individual wire was guesswork. It was even conceivable that they watched everybody all the time. But at any rate they could plug in your wire whenever they wanted to. You had to live—did live, from habit that became instinct—in the assumption that every sound you made was overheard, and, except in darkness, every movement scrutinized.
Second Independence Day

The February daylight was still hours away when Greer blinked awake. It was 4:30 in the morning. The bedroom was dark, and no clock had alarmed, but Greer knew what time it was. He had awakened at 4:30 every morning for almost 14 years.

Greer also knew it was useless to try to go back to sleep. He had tried that for the first time four years before on the 4th of July, and he had gone on trying for months after Second Independence Day.

For the first ten of the last fourteen years there was a reason to wake at 4:30. He had depended on a clock then, had rolled out of bed at the alarm’s first click, and gone into the kitchen of his small apartment to be certain the automatic coffeemaker was at work on his two cups of coffee. Reassured by the small red light, Greer would complete the morning ritual with a shower, shave, clean clothes, and an instantly-prepared but leisurely-eaten breakfast of the best synthetic meat and eggs. By 5:40 he would have the breakfast dishes in the washer, his door locked, and be seven levels below his apartment in the mini-subway control center.

Until four years ago, Greer had been a transit controller. His four-hour workday was spent in a soft swivel chair facing a console glowing with hundreds of green lights moving in ordered patterns. Occasionally, but only occasionally, one of the green lights would change to a rapidly blinking yellow. When that happened, he would note its identification number and push a series of buttons on the panel before him. The light would change to green again, indicating that the pneumatically propelled four-passenger transporter whose performance it monitored was operating normally in its tube 30 feet below the grassy streets of the city.

But Second Independence Day (or SID, as everyone called it) had put an end to his ten year routine. Precisely at noon on the 4th of July nearly four years before, the President of the United States had signed the bill which made it unnecessary for Greer to spend four hours a day at a transit controller’s desk—or any other desk. Greer had absolutely nothing to do. Since SID, the Volunteer Work Corps did the few, occasional tasks not done by robots.
Euphoria

It was only a minor news item. Near the end of the CNN evening news, the announcer briefly summarized several Supreme Court decisions which had been handed down during the week. In one of the cases, he said, the government had that day lost its effort to delay the marketing of a new tranquilizer drug developed by Philathea Pharmaceutical Laboratories.

The newscast ended at 7:28. At 7:28, television screens all over the United States went silent and dark. For 15 long seconds that unfamiliar silence continued, as millions of viewers turned their attention more closely to their television screens.

At the end of 15 seconds, in the far distance, music. Circus music—softer, slower, and somehow richer than most circus music—but circus music nevertheless, echoing inside the Big Top, spilling out to the animal cages and the sideshows, smelling like buttered popcorn and hot candied apples in October.

The music drew closer but no louder. The screen glowed blue, yellow, green, red, then all colors at once. Balloons floating, possibly, but the picture was too softly focused to tell for certain. Other sights, the camera floating at child’s eye height through bright childhood memories.

An announcer’s warm voice grew out of the music. “You can bring it back,” he said. “The happiness. Twelve hours of the pure happiness of childhood can now be yours. Anytime, anywhere, under any circumstances. (A pause.) Cozasil. (Pause, as the word appeared on the screen.) From Philathea Pharmaceutical Laboratories. (Pause) Non-habit-forming. Absolutely no side effects. No prescription necessary. At your drugstore on Monday.”
Investigation: Predicting Change

Technology (which we consider a part of Setting) is one of the important engines of change. Those introducing new technologies rarely consider their long-term consequences. Below is a description of a possible technological change:

One way of thinking about Earth is to see it as a self-contained life support system. Air and water and other essentials of life are recycled and stored, ready to be used again. It’s a good system. If we take care of it, it seems capable of working for a very long time.

One of the research objectives of the National Aeronautics and Space Administration is the building of life-support systems. For travel away from Earth, what’s needed are portable versions of Earth—systems which supply food and water, and manage waste, indefinitely. To be practical in space, a self-contained life support system has to be light in weight, very compact, and very energy efficient. However, in the much friendlier environment of Earth these factors are far less critical. The design problems for building a self-contained system to provide a continuous supply of food, water, energy and waste management are challenging but not insurmountable. (If this seems far-fetched, remember that it’s been done before. Not long ago, a great many Americans owned and operated their own self-contained life support systems. They were bulky and needed constant care, but they worked. They were called “family farms.”)

Done well, the following assignment will take a long time:

1: **Design a self-contained life support system sufficient to meet the needs of four people, operable in the local climate. (No outside connections to utilities.) Try to make it compact enough to maintain average suburban population densities.**

2: **Compute the approximate unit cost of the system.**

3: **Decide who would be the most likely buyers of such equipment and devise a multi-media marketing program, complete with roughed-in ads, etc.**

4: **Predict both the probable and possible impact of the system on local Demographics, Setting, Action Patterns and Shared Ideas. (Check subcategories of the Model.)**

5: **Take and defend a value position on the desirability of making the equipment available and affordable.**
Constructing New Knowledge

Much traditional schooling is concerned with “information transfer.” You read a textbook or listen to teacher talk and try to move what you’ve read or heard into your brain and store it for future use.

The problem with this is that so much of what you’re going to need to know in the future no one yet knows. This means you’ll have to create new information and knowledge for yourself.

The basic process by means of which you’ll do this is one we explored in Part One: Relationships.

You now have a fairly elaborate Model for the study of reality, one that allows you to create new knowledge by relating parts of that Model. For example:

![Diagram]

The main Model categories relate, but the relationship isn’t always clear. Getting specific (looking for subcategory or sub-subcategory relationships) is easier and more likely to yield useful information.

Investigation: Possible Relationships

On the following pages are examples of relationship statements you can investigate. If you’re able to verify the relationship, you’ll likely be constructing new knowledge!

*Choose relationship statements from each of the four main categories and discuss their applicability to the society with which you’re most familiar. The possible relationships are hypotheses—your job is to find out (1) the kind of relationship that exists, (2) if the relationship is significant, and (3) if it has important consequences.*

*Using the same relationship statements, investigate their applicability in one or more societies that differ in important ways from your own.*

*Note: There’s an on-line hypothesis generator with a wider range of possible relationship statements at: [http://www.marionbrady.com/RelationshipHypothesesGenerator.asp](http://www.marionbrady.com/RelationshipHypothesesGenerator.asp)*
Setting

Explore the relationship between:

- border terrain and societal interaction
- climate and patterns of migration
- depletion of mineral resources and social class
- residential housing design and interfamily relationships
- distribution of wealth and societal productivity
- weapons cost/complexity and personal autonomy
- the content of art and intergenerational conflict
- waste sites and beliefs about worth of others
- terrain and ethnocentrism
- climate change and local economies
- resource abundance and political systems
- transport routes and xenophobia
- societal definitions of wealth and patterns of ownership
- household appliances and ideas about family roles
- symbol use and consciousness raising
- perceived threats and growth of ideology
- waste disposal and environmental change
- climate and human anatomy/physiology
- resource scarcity and attitudes toward “otherworldliness”
- market design and buying patterns
- levels of wealth and attitudes toward children
- art and the introduction of change
- streetscape design and patterns for neighboring

People/Demographics

Explore the relationship between:

- population size and institutional flexibility
- age distribution and incidence of crime
- ethnic minority types and levels of personal debt
- sex ratios and patterns for courtship
- physical characteristics and disease susceptibility
- age distribution and type of health care needed
- sex ratios and ideas about work roles
- percentage of elderly and average vehicle size
- physical characteristics and rate of resource use
- age distribution and marketing strategies
• population density and individual self-concept
• sex ratios and evidence of aggressive behavior
• physical appearance and mental characteristics
• population density and decision-making patterns
• age distribution and attitudes toward aging
• percentage of ethnic minorities and election participation

Action Patterns

Explore the relationship between patterns for:

• work and intra-family relationships
• styles of worship and deviant behavior
• rites of passage trauma and group allegiance
• decision making and institutional adaptability
• ownership and ideas about role
• communication strategies and organizational effectiveness
• forms of childhood play and societal values
• residency and sense of community
• sexual pairing and marital stability
• inheritance laws and societal productivity
• physical appearance and status
• tolerance of deviance and societal change
• maintaining boundaries and collective self-image
• expressing emotion and styles of art
• work and ideas about individual worth
• worship and intensity of commitment to belief
• educational age grouping and rate of maturation
• worship and intensity of commitment to belief
• communicating and social class
• childhood play and perception of adult roles
• status and life expectancy
• educating and school design
• mass communication and personal autonomy
• ethnocentrism and communication technology
• expressing emotion and physical health
• sports participation and parents’ occupations
Shared Ideas

Explore the relationship between societal ideas about:

- the supernatural and amenability to change
- causation and the nature of scientific effort
- time and conceptions of the good life
- territoriality and aggressive behavior
- ideas about “self” and patterns for health care
- significant others and societal stability
- success and types of available natural resources
- the meaning of life and the organization of the economy
- the future and intergenerational attitudes
- the attributes of supernatural beings and political forms
- causation and psychic stress
- time and inter-societal misunderstanding
- personal space and self-concept
- nature of self and methods of social control
- friendship and population densities
- the “good life” and child-rearing patterns
- the future and demographic trends
- the supernatural and inter-societal interaction
- causation and societal reaction to deviance
- time segmentation and patterns for work
- ownership of territory and perceived status
- value of the individual self and political institutions
- significant others and the design of living spaces
- the nature of success and longevity
For Teacher/Mentor:

This part has 16 investigations that deal with many aspects of system change. Learners who’ve worked their way through the previous four Parts of IS should have no problem jumping into these with a minimal guidance. A few comments:

Investigation: Identifying Cumulative Causation Sequences (Page 8)

If time permits, use a far more complete version of this investigation, downloadable from:

Investigation: Negative Feedback (Page 9)

This description, of course, is of Adam Smith’s “invisible hand,” which he described in The Wealth of Nations (1776).

Market forces sometimes don’t function quite so efficiently. One merchant or supplier with sufficiently deep pockets can price products so low, even below cost, that the competition is driven out of business. Or the two merchants can collude to fix prices higher than would exist with true competition. In some cases, luxury goods from an “exclusive” brand are deliberately given extremely high prices, fixed by the source, to appeal to the wealthy and allow high profits from limited production. Many other circumstances can distort market forces. The extreme faith placed in market competition by some in Western society is often misguided.

Investigation: Action Pattern Stability (Page 10)

The point here is that we normally aren’t conscious of Action Patterns, unless and until they’re violated. Kids that interview elders are certain to hear about Action Patterns that are different between “then” and “now,” (probably including criticism of “now” patterns), but will likely get little or no information about what hasn’t changed.

Conflict Triggered by Change (Page 12)